

**ALLAMA IQBAL OPEN UNIVERSITY, ISLAMABAD**  
**(Department of Computer Science)**

**WARNING**

1. **PLAGIARISM OR HIRING OF GHOST WRITER(S) FOR SOLVING THE ASSIGNMENT(S) WILL DEBAR THE STUDENT FROM AWARD OF DEGREE/CERTIFICATE, IF FOUND AT ANY STAGE.**
2. **SUBMITTING ASSIGNMENTS BORROWED OR STOLEN FROM OTHER(S) AS ONE'S OWN WILL BE PENALIZED AS DEFINED IN "AIOU PLAGIARISM POLICY".**

**Course: Distributed Computing (3485)**

**Level: Bachelor**

**Semester: Spring, 2013**

**Total Marks: 100**

**ASSIGNMENT No. 1**

*Note: All questions carry equal marks.*

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- Q.1 What are the procedures and techniques that are used for high assurance communication? Elaborate.
- Q.2 Explain the process of even occurring and allocating resources in a distributed environment.
- Q.3 Discuss the major things that are considered to be necessary for reliability in distributed computing.
- Q.4 What are the techniques adopted in distributed environment for failure controlling and resources availability?
- Q.5 Describe the advantages of dynamic group membership and scalability.

**ASSIGNMENT No. 2**

**Total Marks: 100**

*Note: All questions carry equal marks.*

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- Q.1 Define virtuosity. Explain the virtually synchronous algorithms and tools use for execution model.
- Q.2 Explain the process wrapping? How simple RPC wrapping occurred?
- Q.3 Describe the advantages of flexible group communication.
- Q.4 Explain the masking of the overhead of protocol layering.
- Q.5 Give detail explanation of security options for **distributed setting**.

## **3485 Distributed Computing**

**Credit Hours: 4 (3 + 1)**

### **Recommended Book:**

**Reliable Distributed Systems: Technologies, Web Services and Applications by  
Kenneth P. Birman**

### **Course Outline:**

#### **Unit# 1 Basic Distributed Computing Technologies**

- Basic Communication Services
- High Assurance Communication
- Remote Procedure Calls and Client Server Model
- Styles of Client/Server Computing, CORBA

#### **Unit# 2 Distributed Computing Theory**

- The Computational Model, Leaders Election
- Spares Network Covers and their applications,
- Ordering Events & Resource Allocation
- Tolerating Processor Failure in Synchronous and Asynchronous Systems

#### **Unit# 3 Reliable Distributed Computing**

- Hardware/ Software Reliability and Trends
- Other Sources of Downtime
- Complexity, Detecting Failures
- Hostile Environments

#### **Unit# 4 Overcoming Failures in a Distributed System**

- Consistent Distributed Behavior, Static/ Dynamic Membership
- Formalizing Distributed Problem Specifications
- Time in Distributed Systems
- Failure Models and Reliability Goals
- The Distributed Commit Problem

#### **Unit# 5 Dynamic Membership**

- Dynamic Group Membership
- Replicated Data with Malicious Failure
- The Impossibility of Asynchronous Consensus (FLP)
- Extending Our Protocol into the Full GMS, Scalability

#### **Unit# 6 The Virtual Synchrony Execution Model**

- Virtual Synchrony
- Extended Virtual Synchrony
- Virtually Synchronous Algorithms and Tools
- Consistency in Distributed Systems

#### **Unit# 7 Applications of Reliability Techniques**

- Wrappers and Toolkits
- Wrapping a Simple RPC Sever
- Reliability Distributed Shared Memory

#### **Unit# 8 Software Architecture for Group Communication**

- Architecture Considerations in Reliable Systems
- The Flexibility Group Communication, Protocol Stacks
- Use & performance of Horus
- Masking the Overhead of Protocol Layering

#### **Unit# 9 Related Technologies**

- Security Options for Distributed Settings
- Clock Synchronization and synchronous Systems
- Transactional Systems
- Peer-to-Peer Systems and Probabilistic Protocol